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Python Course

Week 4: Files and lists

Workshop Overview

- 1. Writing your first program
- 2. Making choices and reuse code
- 3. Loops and strings
- 4. Files and lists
- 5. Dictionaries and tuples

Acknowledgments: Structure of the workshop follows the book "Python for informatics" by Charles Severance. Several examples are from this book or the accompanying slides.



Assignments last week

• Count positives

• Count letters

• Guessing game





Recap past weeks

Making choices

- *if*, *elif*, *else* (test if something is True or False)
- *try*, *except* (test if Python fails on something)

• Functions

• *def*, arguments, *return*, values

Loops

- while (go on while a condition is True)
- for (go through a list, range, string or other sequence)
- continue, break (go to start of loop, break out of loop)

• Strings

- index (count from 0 and get nth character: string[n])
- o slice (get part of the string from n to m: string[n:m])

After this course? Examples

http://coursera.org

- Programming for everybody (repeat what you learned already with more examples)
- Python data structures (idem)
- Using Python to access web data
- Using databases with Python
- Interactive programming (e.g. games)
- Raspberry Pi and Python (IoT)
- <u>http://edx.org</u>
 - MIT's Introduction to Computer Science and programming using Python
 - MIT's Computational thinking and data science
 - CS50's Introduction to Computer Science
- <u>https://www.codeacademy.com</u>

Other languages

- Web: HTML5, Javascript, PHP
- Apps: Java, Swift, C, C++, C#
- Statistics/math: R, Matlab
- Electronics: C, Arduino
- Heavy calculations: C

Disclaimer: several languages can be used to do the same, but these are often used for these purposes and this is definitely not a complete list

Application areas

- Games
- Web applications
- Mobile applications
- Science, big data and/or math (e.g. life sciences, physics, finances)
- Cloud or high performance computing
- Computer graphics
- Etc etc etc!!

Example: data visualization

Visualize data with the Javascript D3 library

<u>https://github.com/d3/d3/wiki/gallery</u>

- <u>https://bl.ocks.org/larsenmtl/e3b8b7c2ca4787f77d78f</u>
 <u>58d41c3da91</u>
- <u>https://www.jasondavies.com/wordcloud/</u>

Files



Plato example file

- Illusion of logos (just a random text from Plato)
 Persons of dialogue: Callicles, Socrates, Chaerephon, Gorgias, Polus
- Abbreviated with Cal., Soc., Chaer., Gor., Pol.





Part of the text

Soc. How fortunate! will you ask him, Chaerephon-?

Chaer. What shall I ask him?

Soc. Ask him who he is.

Chaer. What do you mean?



Read files

fp = open("plato.txt")

for line in fp: print(line)

Why do you get extra empty lines between the lines?

Answer: each line is read including the return/newline at the end!



How to remove the newline?

fp = open("plato.txt")

for line in fp: line = line.strip() print(line)

Let the user choose a file

import sys myfile = input("Enter filename: ") try: fp = open(myfile) except: sys.exit("cannot open file") for line in fp:

line = line.strip()
print(line)

Via the commandline

import sys

Run it like this from the terminal: Python ask-user-for-file2.py plato.txt

if len(sys.argv) < 2:
 sys.exit("Usage: script.py file.txt")
myfile = sys.argv[1]</pre>

try:

fp = open(myfile)
except:
 sys.exit("cannot open file")

• • •

Count lines in a file

```
import sys
myfile = "plato.txt"
try:
    fp = open(myfile, "r")
except:
    sys.exit("cannot open file")
count lines = 0
for line in fp:
    count lines = count lines + 1
print("File contains", count lines, "lines.")
```

Search in a file count socrates = 0count callicles = 0for line in fp: line = line.strip() if line.startswith("Soc."): count socrates = count socrates + 1 elif line.startswith("Cal."): count callicles = count callicles + 1 print("Socrates:", count socrates) print("Callicles", count callicles)



Writing files (a)

fp = open("snoepjes.txt", "w")

for i in range(10):
 fp.write(str(i))
 fp.write(" Ik mag niet met
snoepjes gooien\n")

fp.close()



Writing files (b)

fp = open("snoepjes.txt", "w")

for i in range(10):
 print(i, "Ik mag niet met
snoepjes gooien", file=fp)

fp.close()





Lists and indices

>>> cijfers = [10,20,30,40,50,60]
>>> woorden = ["aap","noot","mies"]
>>> leeg = []

>>> print(woorden, cijfers, leeg)
>>> print(woorden[2])
>>> prin(woorden[10]) # error!



Populate lists

>>> mylist = list(range(0,11,2)
>>> print(mylist)

>>> zin = "Dit is een zin"
>>> woorden = zin.split()
>>> print(woorden) \

Default: splits on a space or tab
For comma-seperated files use:
line.split(",")



Slices

>>> line = "a rose by any other name" >>> words = line.split()

>>> print(words) >>> words[2:5] $\rightarrow \rightarrow words[0]$ >>> words[0][1] # what do you expect?



List operations

>>> a = [1, 6, 9]>>> b = [2, 4, 6] $\rangle \rangle c = a + b$ >>> C >>> <u>3</u> * a >>> d = [1,2,b] # a list in a list! >>> d >>> len(d) # what do you expect?



Mutability

Strings are NOT mutable (last week)Lists are!

>>> c
>>> c[2] = 108
>>> c



Loop over strings

cheeses = ['cheddar','edam','gouda']

for cheese in cheeses: print(cheese)



Is element present in list?

>>> cheeses = ['cheddar', 'edam', 'gouda']

>>> 'edam' in cheeses
>>> 'brie' in cheeses



List methods (1)

>>> a = [``z'', ``o'', ``b''] \rightarrow b = ["e", "d", "c"] Add (append) to a list >>> a.append("x") • Extend list with other list >>> b.extend(a) • Sort list >>> b.sort()



List methods (2)

 Pop: remove from list by index and return it
 >> b.pop(2)

- Pop default: remove last>> b.pop()
- Remove from list by element
 >> b.remove("x")

Apply functions to lists

>>> nums = [3,42,12,9,74,15]

>>> len(nums)
>>> max(nums)
>>> sum(nums)
>>> sum(nums)/len(nums)

List copies... or not? >>> x = ['a','b','c'] >>> y = x>>> z = ['a', b', c'] \rightarrow X is Y # are they the same object? >>> x is z # are they the same object? $\rightarrow \rightarrow \rightarrow x = z$ # are they equal? (same values) >>> y[0] + "iets" <u>>>> y</u> $\rightarrow \rightarrow \mathbf{X}$



Summary

• Files

- Open, read, write
- Parse lines from file

• Lists

- A collection of words, letters, numbers and/or lists
- List methods: append, pop, etc
- Functions on lists: sum, len, etc
- Files and lists
 - Get words from a file or specific colums

Assignment! Truth

 How many lines with the word "true" and how many with "false" in plato.txt?

• Hints

- Open file
- Loop over file lines
- Make two variables to count "true" and "false"
- Use the string method find: <u>https://www.tutorialspoint.com/python3/string_find.htm</u>. Notice the return value of this function!

Assignment! Hobbies

- Print the names of the persons in "hobbies.txt"
- Hints
 - \circ Open file
 - "Split" the lines
 - Get the right column and print it

Bonus! Guessing game

• Let the user think of a number between 1 and 100

- The computer makes guesses
- The user gives hints: higher / lower (or h / l)

One solution: let the computer guess all the numbers between 1 and 1000... not very efficient.

How would you solve this as a concept?

How would you solve this with code?

To be continued!

- More practice:
 - \circ Exercises in chapter 7 and 8 of the book

Next week: Dictionaries and tuples
See you next week!



Shortcuts

• Terminal

- Up previous commands
- Tab autocomplete
- cd.. one folder up

• Editor

- Ctrl-/ or Cmd-/ c
- Tab

comment on/off indent forward indent backwards

• Shift-Tab